



Regulation Football 2020

1 - Rules

The Challenge Football Cup will be played in accordance with FIFA rules. In matters of interpretation of FIFA rules, the English text shall apply.

2 - Competition Rules

The club must be a member of a national football association affiliated with FIFA. In countries where football is operated by schools we also allow the participation of teams affiliated with the association of football schools.

Teams are divided into groups of four, five or six teams, where all teams play in a one-round championship system. The classification of the teams will be determined according to their points. Three points are awarded to a win, a point to draw and zero points to a loss.

If two or more teams complete the same number of points, the classification will be decided as follows:

1. Results between teams (games between both teams) with the same number of points;
2. Most goals scored;
3. Goal difference;
4. Most goals scored in the game between both teams;
5. Goal difference in the game between both teams;
6. Best team based on fair play (the team with the fewest red cards is considered, and if the number of red cards is the same, with fewer yellow cards);
7. Marking kicks of the penalty mark in accordance with FIFA rules;

3 - Play-Off

In all categories the two (2) best teams in each group advance to Play-Off A. The remaining teams in the group advance to Play-Off B.

The previous point can be adapted before the competition and according to the final number of teams by group and category.

All Play-Off games will be decided by the Cup system, that is, by direct elimination.

A tie in the Play-Off games will be decided by marking kicks from the penalty mark in accordance with FIFA rules.

In the event of a team being disqualified or giving up during Play-Off, the best qualified team from the same group will take its place.

In the event a Play-Off result has to be decided by kicks from the penalty mark, any player on the game card can be selected to score the penalty.



4 - Categories

Boys:

- B08 - Born in 2012 (7v7)
- B09 - Born in 2011 (7v7)
- B10 - Born in 2010 (7v7)
- B11 - Born in 2009 (7v7)
- B12 - Born in 2008 (7v7)
- B13 - Born in 2007 (11v11)
- B14 - Born in 2006 (11v11)
- B15 - Born in 2005 (11v11)
- B16/17- Born in 2004/03 (11v11)

Girls:

- G17 - Born in 2004/2003 (9v9)
- G15 – Born in 2007/2006/2005 (7v7)

5 - Game Lengths

Category	Group matches and Playoff B	Playoff A
B08	2 x 15 min	2 x 20 min
B09, B10, B11, B12, B13, B14	2 x 20 min	2 x 25 min
B15, B16/17, G15, G17	2 x 25 min	2 x 30 min

6 - Number of Players and Substitutions

In 11-a-side categories, the maximum number is 21 players, minimum 16 players, 11 players on the field and 5 substitutes, with a maximum of 5 team leaders.

In 9-a-side categories, the maximum number of players is 16, minimum 12 players, 9 players on the field and 3 substitutes with a maximum of 5 leaders per team.

In 7-a-side categories, the maximum number of players is 13, minimum 10 players, 7 players on the field and 3 substitutes with a maximum of 5 leaders per team.

A player of the same club is allowed to play for several teams from the same club, but never in the same category. For this purpose, the player must be in the registration form of the teams where he will participate.

7 - Team list and age Control

All teams must complete the online registration form in "My Team Info", up to 15 days before the start of the tournament.

The number that the player has on the list must be the same as the number their jersey.

All team leaders must appear on the list, up to a maximum of five (5).

The list must be printed and part of the documents to be presented at the accreditation.



All players must be able to identify and certify their age. The age control of the players is carried out through the registration form.

The team manager must bring copies of the passport or valid identification document of all players for accreditation and games. Only the responsible person is needed during the process.

Teams with ineligible players may be excluded from the tournament. Accreditation will take place at the main venue of the tournament and always before the first game. If the responsible does not perform the accreditation, the teams cannot participate in the first game.

Age control can be done at any time. The teams must always have their valid identification of the players.

8 - Substitutions

There is no limit in all categories. Substitutions can be made with the game running, except in the goalkeeper position. In this particular case, the game must be stopped and the referee advised of the substitution.

All substitutions are preferably made in the technical area of the team or in the center of the field near the midfield line if the technical area is not represented.

The player may only enter the field when the other player leaves the field completely. Substitutions made incorrectly are penalized with a yellow card.

A substituted player may re-enter the game.

9 - Dispensations

In 11-a-side categories, two (2) players with a maximum of one year older than the standard age are automatically allowed.

In 9-a-side categories, four (4) players with a maximum of one year older than the standard age are automatically allowed.

In 7-a-side categories, no authorization is automatically accepted.

Special commitments must be considered by the organization, and at most one (1) player of a higher age may be included when there are special circumstances.

Female players can play in the men's class as long as the regulations are met.

10 - Game equipment

All game jerseys must be numbered and the numbers match those of the game card. In case the number of the player's shirt on the game card does not match the current one, the table supervisor must be informed.

The numbers should be on the back of the game shirts (back). Two players cannot use the same number in the same game. No player can change numbers in the same game.



It is not allowed to play without number on the jersey. If it is necessary to change the game jersey, due to the similarity between the two teams, it is the team that appears first (left), the homes team, in the game calendar that changes the equipment.

The use of shin guards is mandatory.

11 - Before, during and after the match

All teams must be ready and on the field 30 minutes before the start of the game.

The team manager must ensure that the players are properly insured. Teams are responsible for the conduct of their supporters.

Misconduct or inappropriate behavior may result in loss of play (if the referee decides to terminate the game due to lack of conditions) or exclusion from the tournament team.

The team manager must, immediately at the end of the game, confirm the result, cards and other events of the game.

The failure of this procedure will lead to a notification by the Jury of the tournament.

12 - Balls

In 7-a-side they play with size 4 balls. In 9-a-side and 11-a-side they play with size 5 balls.

The organization provides official balls exclusively for the game of the competition.

Teams must bring their own balls for training and warming up.

13 - 7-a-side rules

In 7-a-side one (1) goalkeeper and six (6) players are allowed on field.

The offside rule is not applied in categories B08, B09, B10 and B11, whereas in category B12 this applies between the touch line and the large área line.

It is not allowed to pass the ball to the goalkeeper and he / she grasps with the hands. The goal kick is always carried out with the ball from the ground, placed at any point that delimits the small area of the goal.

The ball is playable when, after the goal kick, it comes out of the big area. If a player carries a red card, it can be replaced by another player.

14 - Referees

All referees are members of a football association in their countries. All 11-a-side football matches have at least one (1) assistant referee.

The referee coordinator is available at the tournament headquarters.



15 - Tournament Jury

The Tournament Jury is composed of a representative of the organization and referees. They are prepared to deal with protests, punishments and unforeseen situations, and all situations will be analyzed, and decisions may not comply with FIFA rules based on fair play.

The decisions of the Jury have no appeal. In case of protest you will have to pay 80 EUR.

16 - Punishments, Sanctions and Protests

All protests must be presented at the tournament headquarters in writing by the team manager and delivered to the Jury. In case of protest you will have to pay 80 EUR.

This amount can be returned if the protest is approved. Decisions of arbitration are not subject to protest.

17 - Suspensions and punishments

Any player who receives a red card is automatically suspended from participating in the following game. The jury can decide if the suspension is for one or more games in case of a direct red card.

Yellow cards do not accumulate. The team is responsible for not putting players to play in games in which they are suspended.

The use of a suspended player leads to automatic defeat of the team by 0-3 in the respective game.

18 - Lack of Attendance

Any team that does not appear on time and in the indicated field can lose the game by 0-3, by decision of the jury.

If the team does not appear in the game due to delays caused by traffic or another acceptable reason, the jury may decide to delay the game until a maximum of 30 minutes until the teams arrive or even reschedule the match for the same day, another time.

If a team does not appear repeatedly in games, it may be excluded from the tournament. In special cases, the jury may decide to expel the team in the first offense.

If the game is interrupted and can not be played until the end, the jury decides whether the game should start over at the moment of interruption, if either team wins 3-0 or both lose by 0-3.

19 - Playing facilities

All playing facilities are natural grass or artificial grass. In bad weather, some games can be decided by penalty kicks or a coin toss.



20 - Schedule and Schedule of Games

The organization has the right to change groups, change schedules and fields before and during the competition. Whenever a change is made, the team will be informed.

21 - Standards of Conduct

The team manager is also responsible for any damage caused by their players. If there is an undesirable situation, the organization should be contacted.

Please respect the quiet times in the accommodation places between 23h-7: 30h. Meal hours must be respected, and teams might miss a meal if they arrive late. In case of delay, inform the organization.

It is forbidden to travel in any transport without a shirt. Failure to comply with these rules may lead to penalties and result in the exclusion of the team from their place of accommodation and tournament.

22 - Standards of conduct in schools

Smoking, consuming alcohol and carrying out any activity that could start a fire (cooking, making coffee, handling combustible or flammable materials) is strictly forbidden.

Before the match, at the end of the tournament, the classroom used should be clean. The same times of quiet must be fulfilled (23h-7: 30h).

23 - Insurance and liability

Each player must have medical insurance. Make sure that all your players are insured on and off the playing field. We remind you that teams are responsible for ensuring that players have the European health card or private insurance.

The tournament does not have any group insurance, protecting participants in case of injury, illness, theft or property damage and is not responsible in any way for accidents, damages or economic losses that may arise in the case of war, war events, war civil, civil or civil disturbances, or because of actions of authorities, strikes, blockades or similar events.

Participants from countries that do not have a medical insurance contract with Portugal must have personal medical insurance.